

GIL WEISSMAN

Creative Producer. Writer. Performer. Media and Technology Savvy.

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Education

University of California, Los Angeles - 2019-2023

B.A.: School of Theater, Film, and Television

Minor in Middle Eastern Studies

GPA: 3.944, Phi Beta Kappa Honors

Experience

Creative Content Writer for Video Ads on Sports, Stanford University – 2025

Writing creative copy and scripts for a series of sports advertisements used in surveys for fan sentiment analysis, to be used for data on advertisements for upcoming global sporting events (LA 2028 Olympics, 2026 Fifa World Cup).

Associate Producer, Network Pitch – 2025

Working with Emmy-nominated television writer Dan O’Keefe on pitching an episodic comedy television show. Duties span research compilation/presentation to meeting scheduling to aiding in ideation.

Coordinator and Legal Researcher, EQTY Lab – 2024

Served a coordinator and scheduler role; responsible for coordinating internal and external meetings, interdepartmental communication, and presentation briefing/prep. Also worked on the research team to analyze and produce documentation for the state of AI integrity, with particular focus on copyright law. (Main tools- Trello, Adobe Premier)

Script Supervisor, *Arcadia* (Sundance Institute) – 2024

Responsible for ensuring continuity throughout the filming process, including monitoring script changes, taking detailed notes on scene timings, actor positions, and props. Collaborated closely with directors and editors to ensure consistency in the narrative. Verified that all scenes matched the script and that visual and verbal continuity was maintained.

Video Production, Kocree, Inc. – 2023

Overseeing production of marketing videos, writing promotional scripts, and editing video content. (Main tools- Final Cut Pro)

Music Composer/Producer/Arranger, Kocree, Inc. – 2022-2023

Creating, editing, and remixing electronic music MIDI and XML files for a music collaboration platform. Working on demos and instructional content for investors and user testing groups. (Tools- Logic Pro, MuseScore)

Research Assistant, Stanford Department of Theater – 2021

Working with Stanford TAPS (Theater and Performance Studies) Professor Michael Rau on a theater research project revolving around the use of virtual filters, masks and augmented reality through a historical and modern lens.

Resident Teaching Artist, Palo Alto Children’s Theater, Palo Alto, CA – 2020-2023

Teaching multiple courses in acting, improvisation, storytelling and other theatrical skills on a weekly basis at the Children’s Theater for students aged 6-13. Also served as a specialized monologue coach for high school students in the summer.

Program Assistant, Stanford STEM to SSTEM, Stanford, CA – 2019, 2020

Served as an assistant for the Stanford STEM to SSTEM high school internship, in which we focused on modernizing theater and exploring the intersection between technology and theater in the digital age. Also served as Assistant Director for the final product both years.

President, Teen Arts Council, Palo Alto, CA – 2018-2019

Served as president of the Teen Arts Council, overseeing roughly 30 council members, as well as planning various artistic events (open mic nights, poetry slams, student art galleries, etc.). Also worked successfully to increase arts budgeting within the city.

Skills: Bass guitar, Native level English and Hebrew, Playwriting, Screenwriting, Improv, Football and Basketball Encyclopedia (Vast sports knowledge)